

## Brennan A. Frugé

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<b>About Me</b>	I have over ten years of solid experience in 3D visualization with a strong focus on architectural visualization and graphical user interface design. However, I also have extensive experience and aptitude in graphic design and illustration. Ultimately, these are just different mediums and tools that I use to communicate with your audience. What I really provide is a strong creative vision that will utilize all these tools and mediums to communicate with your audience in the most imaginative, engaging, and effective way possible.		
<b>Education</b>	The Art Institute of Dallas • Associate of Applied Arts December 2000 • Dean's List • 3.7 GPA		Dallas, Texas
<b>Technical</b>	Autodesk 3dsMax Autodesk Maya Adobe Photoshop Adobe Illustrator Adobe After Effects	Adobe Premiere Adobe Dreamweaver Adobe Flash Adobe Audition iBooks Author	Microsoft Word Microsoft Excel Microsoft Access
<b>Experience</b>	October 2012 – Present	Perkins+Will	Dallas, Texas
	<b>Visualization Artist</b> Produce engaging and compelling 3D visualization for a multitude of architectural projects. Conceptualize and design user experience for interactive mobile applications. Utilize traditional fine art skills, such as drawing and painting, to complement and enhance client marketing materials. Use non-linear video editing suites and motion graphic software to create client videos that captivate viewers and tell a story.		
	July 2009 – September 2012	UT Southwestern	Dallas, Texas
	<b>Senior Administrative Assistant</b> Support two Sports Medicine doctors and professors with a variety of administrative tasks, coordinate monthly exam sessions and journal clubs for residents and other health professionals, provide organizational assistance for continuing medical education courses held on the UT Southwestern campus, design brochures and CD covers for course materials, procure department branded merchandise for team coverage events and other community events, transcribe medical notes		
	Aug 2008 – Jan 2009	moh-ment, llc	Dallas, Texas
	<b>Creative Lead/3D Artist</b> Provided creative direction for final video presentations. Created computer animated short films for architectural presentations using Adobe After Effects and Adobe Premiere. Produced high quality 3D renderings and animations for numerous projects		
	Aug 2006 – April 2007	M2 Studio	Dallas, Texas
	<b>3D Production Artist</b> Worked as a vital part of a small production team responsible for creating 3D renderings and animations for various architectural projects. Assisted in setting up a 3D-pipeline production process making use of each of our individual skills and talents to more efficiently produce visualizations for our clients. My focus was on the front end, specializing in 3D modeling, lighting and rendering.		

Aug 2006 – April 2007                      BOKA Powell                                      Dallas, Texas

**3D Graphics**

As a senior 3d production team member, my responsibilities included 3D modeling, lighting, animation, and rendering on numerous architectural projects, as well as assisting and instructing junior team members. I was also directly involved with interviewing and hiring new 3D team members and helping to guide our graphics department into new and exciting visualization endeavors.

July 2004 – Aug 2006                      Jonathan Bailey Associates                                      Dallas, Texas

**Designer – 3D Graphics**

Performed a leading role among a group of talented architectural interns and designers to produce high quality 3D visualizations for our clients. Tasks included 3D modeling, lighting and rendering as well as delegation, instruction of junior design team members, preparation of price estimates, server maintenance, and rendering management. Helped to create a robust 3D department within the existing infrastructure of the firm.

Nov 2002 – June 2004                      Virtual Kitchen Systems                                      Plano, Texas

**Visual Media Specialist**

Acted as sole computer graphics professional for VKS. Created numerous 3D animated icons and images for a graphics-based touch screen software interface. Produced designs for logos, PowerPoint presentations and websites and performed website maintenance.

Feb 2002 – Nov 2002                      Halff Associates, Inc.                                      Dallas, Texas

**Visual Technologies**

Worked as an integral part of a production team responsible for creating expansive 3D environments and animations for various engineering projects.

June 2000 – Aug 2001                      BOKA Powell                                      Dallas, Texas

**3D Graphics**

Generated 3D renderings for various architectural projects using Form-Z 3.5.0 and 3D Studio Max. Used Adobe Photoshop to composite computer generated images with original photographs. Created presentation boards and title blocks using Adobe Illustrator.